

1 This listing of claims replaces all prior versions and listings:

2

3 **Listing of Claims:**

4

5 1. (currently amended) A method, comprising:
6 periodically identifying a location of a first computer that is used by a first
7 computer user and wherein periodically identifying comprises transmitting the
8 location of the first computer to a network server during each of several recurring
9 time periods;

10 receiving a request from a computing unit for the location of the first
11 computer user;

12 determining the last known location of the first computer;
13 transmitting the location of the first computer to the computing unit; and
14 recognizing the location of the first computer as the location of the first
15 computer user.

16

17 2. (original) The method as recited in claim 1, wherein the first
18 computer is a mobile computer operating within a wireless network.

19

20 3. (currently amended) The method as recited in claim 1, wherein the
21 periodically identifying a location of the first computer comprises:

22 associating the first computer user with the location of the first computer;
23 transmitting the location of the first computer and the associated first
24 computer user to a the network server during each of several recurring time
25 periods; and

1 storing the transmitted information on the network server.

2

3 4. (original) The method as recited in claim 3, wherein the location of
4 the first computer is represented in absolute geographical coordinates.

5

6 5. (original) The method as recited in claim 3, wherein the location of
7 the first computer is represented in coordinates relative to a known absolute
8 location.

9

10 6. (original) The method as recited in claim 3, wherein the location of
11 the first computer is represented as a geographical unit.

12

13 7. (original) The method as recited in claim 1, wherein the periodically
14 identifying a location of the first computer further comprises:

15 associating the first computer user name with the location of the first
16 computer;

17 transmitting the location of a network node to which the first computer is
18 connected, the transmitting occurring once during each of several recurring time
19 periods; and

20 storing the location of the network node on a network server together with
21 the first computer user name.

22

23 8. (original) The method as recited in claim 1, further comprising time-
24 stamping the location of the first computer with the time that the first computer
25 was identified.

1
2 9. (original) The method as recited in claim 8, wherein the determining
3 the last known location of the first computer further comprises determining the
4 location of the first computer that has a most recent time stamp.

5
6 10. (original) The method as recited in claim 8, wherein the determining
7 the last known location of the first computing unit further comprises:

8 calculating a time differential between a current time and the time stamp of
9 a most recent location identified for the first computer;

10 comparing the time differential with a pre-defined time threshold;

11 defining the last known location of the first computer as the most recent
12 location if the time differential is less than the time threshold; and

13 invoking a location tracking service to identify a current location of the first
14 computer as the last known location if the time differential is greater than the time
15 threshold.

16
17 11. (original) The method as recited in claim 1, wherein:

18 the periodically identifying a location of a first computer that is used by a
19 first computer user further comprises periodically identifying a location of at least
20 a second computer that is used by the first computer user and detecting an active
21 signal from the computer that was most recently used by the first computer user;
22 and

23 the determining the last known location of the first computer comprises
24 determining the last known location of the computer indicating the active signal.

1 **12.** (original) The method as recited in claim 1, wherein the determining
2 the last known location of the first computing unit further comprises:

3 searching a server database having a plurality of computer users and
4 locations contained therein; and

5 identifying a location associated with the first computer user.

6

7 **13.** (original) The method as recited in claim 1, further comprising
8 registering the first computer, and wherein the identifying a location of the first
9 computer only occurs upon the receiving a request from the computing unit for the
10 location of the first computer.

11

12 **14.** (original) The method as recited in claim 1, wherein the last known
13 location of the first computer is transmitted to the computing unit upon a request
14 by the computing unit only if the computing unit is authorized to determine the
15 location of the first computer.

16

17 **15.** (original) The method as recited in claim 1, further comprising
18 encrypting the location of the first computer prior to transmitting the location of
19 the first computer.

20

21 **16.** (original) A method, comprising:

22 determining a location of a computing unit;
23 periodically transmitting, from the computing unit, the location of the
24 computing unit to a network server together with a user name of a user using the
25 computing unit; and

1 including an active signal with the periodically transmitted information
2 when the user is actively using the computing unit.

3

4 **17.** (original) The method as recited in claim 16, wherein:
5 the computing unit is a mobile computing unit; and
6 the network server is a wireless network server.

7

8 **18.** (original) The method as recited in claim 16, further comprising
9 time-stamping the transmission to the network server and transmitting the time
10 stamp with the transmitted information.

11

12 **19.** (original) The method as recited in claim 16, wherein the
13 determining a location of a computing unit comprises receiving RF signals from a
14 plurality of RF beacons having known locations and using environmental profiling
15 to establish the location of the computing unit.

16

17 **20.** (original) The method as recited in claim 16, wherein the location is
18 rendered in latitude and longitude coordinates.

19

20 **21.** (original) The method as recited in claim 16, wherein the location is
21 rendered in latitude, longitude and altitude coordinates.

22

23 **22.** (original) The method as recited in claim 16, wherein the location is
24 rendered in coordinates relative to a known location.

1 **23.** (original) The method as recited in claim 16, wherein the location is
2 rendered as a geographical unit.
3

4 **24.** (original) The method as recited in claim 16, wherein the location of
5 the computing unit is the known location of a network node to which the
6 computing unit is connected.
7

8 **25.** (original) The method as recited in claim 16, wherein the user
9 actively using the computing unit further comprises the user having used the
10 computing unit within a pre-defined time period.
11

12 **26.** (original) The method as recited in claim 16, wherein the
13 periodically transmitting the location of the computer unit to a network server only
14 occurs upon a request from the network server for the computer unit to update the
15 location of the computer unit.
16

17 **27.** (original) The method as recited in claim 16, further comprising
18 encrypting the location of the computing unit prior to transmitting the location of
19 the computing unit to the network server.
20

21 **28.** (original) A system, comprising:
22 a server having memory;
23 a user database stored in the memory of the server, the user database
24 containing a user field for storing a user name of a mobile computer user, and a
25 last known location field for storing a most recent location of a computer user

1 identified in a corresponding user field;

2 a wireless access point configured to receive network transmissions from

3 one or more mobile computers;

4 a mobile computer having memory and a wireless network interface for

5 communication with the wireless access point;

6 a location tracking system in the mobile computer memory configured to

7 determine a location of the mobile computer;

8 a location manager in the mobile computer memory configured to

9 periodically transmit the location of the mobile computer and the user name of a

10 mobile computer user to the server via the wireless network interface; and

11 a computing unit having a computing unit location manager configured to

12 search the user database of the server to determine information regarding the

13 location of a mobile user.

14

15 **29.** (original) The system as recited in claim 28, wherein the computing

16 unit is a stationary computing unit.

17

18 **30.** (original) The system as recited in claim 28, wherein the computing

19 unit is a mobile computing unit.

20

21 **31.** (original) The system as recited in claim 28, wherein:

22 the mobile computer further comprises a clock;

23 the location manager is further configured to transmit a time of transmission

24 to the server together with the location and user name information; and

25 the user database further comprises a time field for storing the time that a

1 transmission identifying the location of the mobile user and the user name of the
2 mobile computer user is received from the mobile computer.

3

4 32. (original) The system as recited in claim 28, wherein the user
5 database further comprises an active field indicating if the mobile computer user
6 has used the mobile computer within a specified time period.

7

8 33. (original) The system as recited in claim 28, wherein the location
9 manager transmits the location of the mobile computer in absolute coordinates.

10

11 34. (original) The system as recited in claim 28, wherein the location
12 manager transmits the location of the mobile computer in coordinates relative to a
13 known absolute location.

14

15 35. (original) The system as recited in claim 28, wherein the location
16 manager transmits the location of the mobile computer as a geographic unit.

17

18 36. (original) The system as recited in claim 28, wherein the location
19 manager transmits the location of a network node with which the mobile computer
20 is communicating as the location of the mobile computer.

21

22 37. (original) The system as recited in claim 28, wherein:
23 the mobile computer is a first computer;
24 the system further comprises a second computer having a location manager;
25 the user database further comprises an active field;

1 the mobile computer user is logged onto both the first mobile computer and
2 the second computer;

3 the location manager of the first computer and the location manager of the
4 second computer are further configured to transmit an active signal for a specified
5 period of time after the respective computers are used;

6 the active field corresponding to the first computer indicating the mobile
7 computer user last used the first computer when the active signal is transmitted
8 from the first computer;

9 the active field corresponding to the second computer indicating the mobile
10 computer user last used the second computer when the active signal is transmitted
11 from the second computer; and

12 only one active field indicating activity by the mobile computer user at any
13 given time.

14

15 **38.** (original) The system as recited in claim 28, wherein:

16 the user database further comprises an OK field that contains data that
17 identifies one or more system users that are authorized to receive data regarding
18 the location of the mobile computer user identified in the corresponding user field.

19

20 **39.** (original) The system as recited in claim 28, wherein the location
21 manager of the computing unit is further configured to:

22 search the user database to locate an entry for a specific user;
23 calculate a time differential between a current time and a time stored in the
24 time field corresponding to the specific user if the specific user is found;

25 compare the time differential to a time threshold;

1 recognize the location contained in the last known location field
2 corresponding to the specific user as the location of the specific user if the time
3 differential is within the time threshold;

4 transmit a signal to cause the location manager of the mobile computer to
5 invoke the location tracking system of the mobile computer if the time differential
6 is not within the time threshold, to determine the location of the mobile computer
7 and transmit location and user information to the server where it is stored in the
8 user database; and

9 recognize the newly stored location contained in the last known location
10 field corresponding to the specific user as the location of the specific user.

11

12 **40.** (original) A network server, comprising:

13 memory;
14 a user database stored in the memory containing one or more records, each
15 record including:

16 a user field in the user database to store a user identifier; and
17 a last known location field in the user database to store a most recent
18 location identified for the corresponding user field.

19

20 **41.** (original) The network server as recited in claim 40, wherein each
21 record further comprises a time field to store a time that the corresponding last
22 known location was stored.

23

24 **42.** (original) The network server as recited in claim 40, wherein each
25 record further comprises an active field to store an indication of whether the user

1 identified in the corresponding user field has been active on a client connected to
2 the server within a specified period of time.

3

4 **43.** (original) The network server as recited in claim 40, further
5 comprising a wireless access point to which a mobile computing unit may connect
6 to access the network.

7

8 **44.** (original) The network server as recited in claim 43, further
9 comprising a connection to wired network components.

10

11 **45.** (original) A mobile computing unit, comprising:
12 memory;
13 a wireless network interface configured to connect the mobile computing
14 unit to a wireless access point of a remote server;
15 a location tracking service configured to determine a location of the mobile
16 computer unit; and
17 a location manager configured to periodically transmit the location of the
18 mobile computing unit to the remote server via the wireless network interface.

19

20 **46.** (original) The mobile computing unit as recited in claim 45,
21 wherein the location manager is further configured to transmit a user name of a
22 user logged onto the mobile computing unit to the remote server together with the
23 location of the mobile computing unit.

24

25 **47.** (original) The mobile computing unit as recited in claim 45,

1 wherein the location manager is further configured to transmit an active signal to
2 the remote server together with the location of the mobile computing unit when a
3 user logged onto the mobile computing unit has actively used the unit within a
4 specified period of time.

5

6 **48.** (original) The mobile computing unit as recited in claim 45, further
7 comprising a clock, and wherein the location manager is further configured to
8 time-stamp the transmission of the location information with a time that the
9 transmission is sent.

10

11 **49.** (original) The mobile computing unit as recited in claim 45,
12 wherein the location manager identifies and transmits the location of a network
13 node with which the mobile computing unit is communicating as the location of
14 the mobile computing unit.

15

16 **50.** (original) The mobile computing unit as recited in claim 45,
17 wherein the location manager is configured to invoke the location tracking service
18 when commanded to do so by a second computing unit or the server.

19

20 **51.** (original) The mobile computing unit as recited in claim 45,
21 wherein the location manager transmits an absolute location of the mobile
22 computing unit to the remote server.

23

24 **52.** (original) The mobile computing unit as recited in claim 45,
25 wherein the location manager transmits the a location of the mobile computing unit

1 relative to a known absolute location.

2

3 **53.** (original) The mobile computing unit as recited in claim 45,
4 wherein the location manager transmits a geographic region to the remote server as
5 the location of the mobile computing unit.

6

7 **54.** (original) The mobile computing unit as recited in claim 45,
8 wherein the location manager is further configured to encrypt the location of the
9 mobile computing unit before transmitting the location of the mobile computing
10 unit to the remote server.

11

12 **55.** (original) A method for locating a mobile computer user in a
13 wireless network, comprising:

14 periodically identifying a location of a mobile computer that is used by a
15 mobile user and associating a time stamp with the location indicating a time at
16 which the location was identified;

17 transmitting the location of the mobile computer to a network server
18 together with the time stamp and a name of the mobile user;

19 storing the transmitted information on the network server;

20 receiving a request from a computing unit for the location of the mobile
21 user;

22 determining the last known location of the mobile computer by accessing
23 the network server and finding the location having a most recent time stamp; and

24 recognizing the last known location of the mobile computer as the location
25 of the mobile user.

1
2 **56.** (original) The method as recited in claim 55, wherein the
3 periodically identifying a location of a mobile computer further comprises
4 identifying the location of the mobile user by measuring relative strengths of radio
5 frequency transmissions emitted from a plurality of base stations.

6
7 **57.** (original) The method as recited in claim 55, further comprising:
8 transmitting an active signal together with the location information if the
9 mobile user has actively used the mobile computer within a specified period of
10 time.

11
12 **58.** (original) A system, comprising:
13 a server having memory;
14 a user database stored in the memory of the server, the user database
15 containing a user field for storing a user name of a mobile computer user, and a
16 last known location field for storing a most recent location of a computer user
17 identified in a corresponding user field;

18 a wireless access point configured to receive network transmissions from
19 one or more mobile computers;

20 a mobile computer having memory and a wireless network interface for
21 communication with the wireless access point;

22 a location tracking system in the mobile computer memory configured to
23 determine a location of the mobile computer;

24 a location manager in the mobile computer memory configured to transmit
25 the location of the mobile computer and the user name of a mobile computer user

1 to the server via the wireless network interface when a request to do so is received
2 from the server; and

3 a computing unit having a computing unit location manager configured to
4 search the user database of the server to determine information regarding the
5 location of a mobile user.

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